
Parallel-SSH Documentation

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P Kittenis

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`parallel-ssh` is a non-blocking parallel SSH client library.

It uses non-blocking asynchronous SSH sessions and is to date the only publicly available non-blocking SSH client library, as well as the only non-blocking *parallel* SSH client library available for Python.

DESIGN AND GOALS

`parallel-ssh`'s design goals and motivation are to provide a *library* for running *asynchronous* SSH commands in parallel with little to no load induced on the system by doing so with the intended usage being completely programmatic and non-interactive.

To meet these goals, API driven solutions are preferred first and foremost. This frees up the developer to drive the library via any method desired, be that environment variables, CI driven tasks, command line tools, existing OpenSSH or new configuration files, from within an application et al.

1.1 Design Principles

Taking a cue from [PEP 20](#), heavy emphasis is in the following areas.

- Readability
- Explicit is better than implicit
- Simple is better than complex
- Beautiful is better than ugly

Contributions are asked to keep these in mind.

INSTALLATION

Installation is handled by Python's standard `setuptools` library and `pip`.

2.1 Pip Install

`pip` may need to be updated to be able to install binary wheel packages.

```
pip install -U pip
pip install parallel-ssh
```

If `pip` is not available on your Python platform, see [this installation guide](#).

2.2 Dependencies

When installing from source, dependencies must be satisfied by `pip install -r requirements.txt`. For pre-built binary wheel packages with dependencies included, see *Pip Install*.

From 2.0.0 onwards, `paramiko` will become an `_optional_extra`, with `libssh2`, and for a limited set of functionality, `libssh` native library based clients via `ssh2-python` and `ssh-python` bindings respectively replacing it.

Dependency	Minimum Version
<code>ssh2-python</code>	0.16.0
<code>gevent</code>	1.1
<code>paramiko</code>	1.15.3

2.3 Building from Source

`parallel-ssh` is hosted on GitHub and the repository can be cloned with the following

```
git clone git@github.com:ParallelSSH/parallel-ssh.git
cd parallel-ssh
```

To install from source run:

```
python setup.py install
```

Or with `pip`'s development mode which will ensure local changes are made available:

```
pip install -e .
```

2.4 Building System Packages

For convenience, a script making use of Docker is provided at [ci/docker/build-packages.sh](#) that will build system packages for Centos/RedHat 6/7, Ubuntu 14.04/16.04, Debian 7/8 and Fedora 22/23/24.

Note that these packages make use of system libraries that may need to be updated to be compatible with `parallel-ssh` - see [Dependencies](#).

```
git clone git@github.com:ParallelSSH/parallel-ssh.git
cd parallel-ssh
# Checkout a tag for tagged builds - git tag; git checkout <tag>
./ci/docker/build-packages.sh
ls -ltr
```

```
python-parallel-ssh-1.2.0+4.ga811e69.dirty-1.el6.x86_64.rpm
python-parallel-ssh-1.2.0+4.ga811e69.dirty-1.el7.x86_64.rpm
python-parallel-ssh-1.2.0+4.ga811e69.dirty-1.fc22.x86_64.rpm
python-parallel-ssh-1.2.0+4.ga811e69.dirty-1.fc23.x86_64.rpm
python-parallel-ssh-1.2.0+4.ga811e69.dirty-1.fc24.x86_64.rpm
python-parallel-ssh_1.2.0+4.ga811e69.dirty-debian7_amd64.deb
python-parallel-ssh_1.2.0+4.ga811e69.dirty-debian8_amd64.deb
```

2.4.1 Specific System Package Build

To build for only a specific system/distribution, run the two following commands, substituting distribution with the desired one from `ci/docker`. See [existing Dockerfiles](#) for examples on how to create system packages for other distributions.

Debian based

```
docker build --cache-from parallelssh/parallel-ssh-pkgs:debian7 ci/docker/debian7 -t_
↳debian7
docker run -v "$(pwd):/src/" debian7 --iteration debian7 -s python -t deb setup.py
```

RPM based

```
docker build --cache-from parallelssh/parallel-ssh-pkgs:centos7 ci/docker/centos7 -t_
↳centos7
docker run -v "$(pwd):/src/" centos7 --rpm-dist el7 -s python -t rpm setup.py
```

See [fpm](#) for making system packages of various types.

2.5 Deprecated Python Versions

1.1.x and above releases are not compatible with Python 2.6.

If you are running a deprecated Python version such as 2.6 you may need to install an older version of `parallel-ssh` that is compatible with that Python platform.

For example, to install the 1.0.0 version, run the following.

```
pip install parallel-ssh==1.0.0
```

1.0.0 is compatible with all Python versions over or equal to 2.6, including all of the 3.x series.

Older versions such as *0.70.x* are compatible with Python 2.5 and 2.x but not the 3.x series.

QUICKSTART

First, make sure that `parallel-ssh` is [installed](#).

3.1 Run a command on hosts in parallel

The most basic usage of `parallel-ssh` is, unsurprisingly, to run a command on multiple hosts in parallel.

A complete example is shown below.

Examples all assume a valid key is available on a running SSH agent. See [Programmatic Private Key Authentication](#) for authenticating without an SSH agent.

3.1.1 Complete Example

Host list can contain identical hosts. Commands are executed concurrently on every host given to the client regardless.

```
from pssh.clients import ParallelSSHClient

hosts = ['localhost', 'localhost', 'localhost', 'localhost']
client = ParallelSSHClient(hosts, timeout=1)
cmd = 'uname'

output = client.run_command(cmd, return_list=True)
client.join(output)
for host_out in output:
    for line in host_out.stdout:
        print(line)
```

Output:

```
Linux
Linux
Linux
Linux
```

3.1.2 Step by Step

Make a list or other iterable of the hosts to run on:

```
from pssh.clients import ParallelSSHClient

hosts = ['host1', 'host2', 'host3', 'host4']
```

Where `host1` to `host4` are valid host names. IP addresses may also be used.

Create a client for these hosts:

```
client = ParallelSSHClient(hosts)
```

The client object can, and should, be reused. Existing connections to hosts will remain alive as long as the client object is kept alive. Subsequent commands to the same host(s) will reuse their existing connection and benefit from much faster response times.

Now one or more commands can be run via the client:

```
output = client.run_command('uname', return_list=True)
```

When the call to `run_command` returns, the remote commands are already executing in parallel.

3.2 Run Command Output

As of version *1.10.0*, when calling `run_command` with `return_list=True` output will be a list of `pssh.output.HostOutput`.

List output will be the default starting from *2.0.0* so is recommended to enable the `return_list` flag to avoid breaking client code on upgrading to *2.0.0*.

With `return_list=False`, the default for the *1.x.x* series, output is keyed by host name and contains a `host output` object. From that, SSH output is available.

Note: With dictionary `run_command` output, multiple identical hosts will have their output key de-duplicated so that their output is not lost. The real host name used is available as `host_output.host` where `host_output` is a `pssh.output.HostOutput` object.

To avoid this confusion and various issues associated with dictionary output, `run_command` output is changing to a list, whose order is the same as host list order assigned to client - `client.hosts` - in *2.0.0*. See *Host List Output*.

3.2.1 Standard Output

Standard output, aka `stdout`, for a given `HostOutput` object.

```
for line in host_out.stdout:
    print(line)
```

Output

```
<line by line output>
<line by line output>
```

There is nothing special needed to ensure output is available.

Please note that retrieving all of a command's standard output by definition requires that the command has completed.

Iterating over `stdout` for any host *to completion* will therefor *only complete* when that host's command has completed unless interrupted.

The `timeout` keyword argument to `run_command` may be used to cause output generators to timeout if no output is received after the given number of seconds - see [join and output timeouts](#) (native clients only).

`stdout` is a generator. Iterating over it will consume the remote standard output stream via the network as it becomes available. To retrieve all of `stdout` can wrap it with `list`, per below.

```
stdout = list(host_out.stdout)
```

Warning: This will store the entirety of `stdout` into memory.

3.2.2 All hosts iteration

Of course, iterating over all hosts can also be done the same way.

```
for host_output in output:
    for line in host_output.stdout:
        print("Host [%s] - %s" % (host, line))
```

3.2.3 Host List Output

As of version 1.10.0, host output can be optionally returned as a list rather than dictionary keyed by host.

This can be enabled with the `return_list=True` option to `run_command`.

Dictionary output is deprecated as of 1.10.0 and *will be removed* in 2.0.0.

It is advised that client code uses `return_list=True` to avoid breaking on updating to 2.0.0.

```
from pssh.clients import ParallelSSHClient

client = ParallelSSHClient(['localhost', 'localhost'])
output = client.run_command('whoami', return_list=True)
client.join(output)

for host_output in output:
    hostname = host_output.host
    stdout = list(host_output.stdout)
    print("Host %s: exit code %s, output %s" % (
        hostname, host_output.exit_code, stdout))
```

Output

```
localhost: exit code 0, stdout ['<username>']
localhost: exit code 0, stdout ['<username>']
```

New in 1.10.0

3.3 Exit codes

Exit codes are available on the host output object as a dynamic property. Exit code will be `None` if not available, or the exit code as reported by channel.

First, ensure that all commands have finished by either joining on the output object or gathering all output, then iterate over all host's output to print their exit codes.

```
client.join(output)
for host, host_output in output:
    print("Host %s exit code: %s" % (host, host_output.exit_code))
```

As of 1.11.0, `client.join` is not required as long as output has been gathered.

```
for host_out in output:
    for line in host_out.stdout:
        print(line)
    print(host_out.exit_code)
```

See also:

[*pssh.output.HostOutput*](#) Host output class documentation.

3.4 Authentication

By default `parallel-ssh` will use an available SSH agent's credentials to login to hosts via public key authentication.

3.4.1 User/Password authentication

User/password authentication can be used by providing user name and password credentials:

```
client = ParallelSSHClient(hosts, user='my_user', password='my_pass')
```

Note: On Posix platforms, user name defaults to the current user if not provided.

On Windows, user name is required.

3.4.2 Programmatic Private Key authentication

It is also possible to programmatically provide a private key for authentication.

```
from pssh.clients import ParallelSSHClient

client = ParallelSSHClient(hosts, pkey='my_pkey')
```

Where `my_pkey` is a private key file in the current directory.

To use files under a user's `.ssh` directory:


```
import os

client = ParallelSSHClient(hosts, pkey=os.expanduser('~/.ssh/my_pkey'))
```

3.4.3 Output for Last Executed Commands

Output for last executed commands can be retrieved by `get_last_output`:

```
client.run_command('uname')
output = client.get_last_output(return_list=True)
for host_output in output:
    for line in host_output.stdout:
        print(line)
```

This function can also be used to retrieve output for previously executed commands in the case where output object was not stored or is no longer available.

New in 1.2.0

3.5 Host Logger

There is a built in host logger that can be enabled to automatically log standard output from remote hosts. This requires the `consume_output=True` flag on `join`.

The helper function `pssh.utils.enable_host_logger()` will enable host logging to standard output, for example:

```
from pssh.utils import enable_host_logger
enable_host_logger()

output = client.run_command('uname')
client.join(output, consume_output=True)
```

Output

```
[localhost]      Linux
```

3.6 Using standard input

Along with standard output and error, input is also available on the host output object. It can be used to send input to the remote host where required, for example password prompts or any other prompt requiring user input.

The `stdin` attribute on `HostOutput` is a file-like object giving access to the remote stdin channel that can be written to:

```
output = client.run_command('read', return_list=True)
host_output = output[0]
stdin = host_output.stdin
stdin.write("writing to stdin\n")
stdin.flush()
for line in host_output.stdout:
    print(line)
```

Output

```
writing to stdin
```

3.7 Errors and Exceptions

By default, `parallel-ssh` will fail early on any errors connecting to hosts, whether that be connection errors such as DNS resolution failure or unreachable host, SSH authentication failures or any other errors.

Alternatively, the `stop_on_errors` flag is provided to tell the client to go ahead and attempt the command(s) anyway and return output for all hosts, including the exception on any hosts that failed:

```
output = client.run_command('whoami', return_list=True, stop_on_errors=False)
```

With this flag, the `exception` output attribute will contain the exception on any failed hosts, or `None`:

```
client.join(output)
for host_output in output:
    host = host_output.host
    print("Host %s: exit code %s, exception %s" % (
        host, host_output.exit_code, host_output.exception))
```

Output

```
host1: 0, None
host2: None, AuthenticationException <..>
```

See also:

Exceptions raised by the library can be found in the `pssh.exceptions` module.

3.8 Single Host Client

`parallel-ssh` has a fully featured, non-blocking single host client that it uses for all its parallel commands.

Users that do not need the parallel capabilities can use the single host client for a simpler way to run asynchronous non-blocking commands on a remote host.

```
from pssh.clients import SSHClient

host = 'localhost'
cmd = 'uname'
client = SSHClient(host)

channel = client.execute(cmd)
for line in client.read_output(channel):
    print(line.decode('utf-8'))
```

Output::

```
Linux
```

Future releases aim to simplify the single host client and make the parallel and single client APIs more consistent.

CLIENTS FEATURE COMPARISON

For the `ssh2-python` (`libssh2`) based clients, not all features supported by the `paramiko` based clients are currently supported by the underlying library or implemented in `parallel-ssh`.

Below is a comparison of feature support for the two client types.

Feature	paramiko	ssh2-python (libssh2)	Notes
Agent forwarding	Yes	Yes	From source builds only - cython and embedded ssh2 required
Proxying/tunnelling	Yes	Yes	Current implementation has low performance - establishes connections serially
Kerberos (GSS) authentication	Yes	Not supported	
Private key file authentication	Yes	Yes	ECDSA supported, ED25519 pending upstream update
Private key from memory	Yes	Not yet implemented	
Agent authentication	Yes	Yes	
Password authentication	Yes	Yes	
SFTP copy to/from hosts	Yes	Yes	
Session timeout setting	Yes	Yes	
Per-channel timeout setting	Yes	Yes	
Programmatic SSH agent	Yes	Not supported	
OpenSSH config parsing	Yes	Not yet implemented	
ECDSA keys support	Yes	Yes	
SCP functionality	Not supported	Yes	
Keep-alive functionality	Unknown	Yes	As of 1.9.0

If any of missing features are required for a use case, then the `paramiko` based clients should be used instead. Note there are several breaking bugs and low performance in some `paramiko` functionality, mileage may vary.

In all other cases the `ssh2-python` based clients offer significantly greater performance at less overhead and are preferred.

ADVANCED USAGE

There are several more advanced usage features of `parallel-ssh`, such as tunnelling (aka proxying) via an intermediate SSH server and per-host configuration and command substitution among others.

5.1 Agents and Private Keys

5.1.1 Programmatic Private Keys

By default, `parallel-ssh` will attempt to use loaded keys in an available SSH agent as well as default identity files under the user's home directory.

See *IDENTITIES* in `SSHClient` for a list of identity files.

A private key can also be provided programmatically.

```
import os

from pssh.clients import ParallelSSHClient

client = ParallelSSHClient(hosts, pkey=os.path.expanduser("~/ssh/my_key"))
```

Where `my_key` is a private key file under `.ssh` in the user's home directory.

5.2 Native clients

5.2.1 ssh2-python

Starting from version 1.2.0, the default client in `parallel-ssh` is based on `ssh2-python` (*libssh2*). It is a native client, offering C level performance with an easy to use Python API.

See [this post](#) for a performance comparison of the available clients in the *1.x.x* series.

```
from pssh.clients import ParallelSSHClient

hosts = ['my_host', 'my_other_host']
client = ParallelSSHClient(hosts)

output = client.run_command('uname', return_list=True)
for host_out in output:
    for line in host_out.stdout:
        print(line)
```

`return_list=True` makes `run_command` return a list of `HostOutput` objects which will become the default in 2.0.0. Dictionary output from `run_command` is deprecated.

See also:

[Feature comparison](#) for how the `l.x.x` client features compare.

API documentation for [parallel](#) and [single](#) native clients.

5.2.2 ssh-python (libssh) Client

From version 1.12.0 another client based on `libssh` via `ssh-python` is provided for testing purposes.

The API is similar to the default client, while `ssh-python` offers more supported authentication methods compared to the default client.

On the other hand, this client lacks SCP and SFTP functionality.

```
from pssh.clients.ssh_lib import ParallelSSHClient

hosts = ['localhost', 'localhost']
client = ParallelSSHClient(hosts)

output = client.run_command('uname', return_list=True)
client.join(output)
for host_out in output:
    for line in host_out.stdout:
        print(line)
```

GSS-API Authentication - aka Kerberos

GSS authentication allows logins using Windows LDAP configured user accounts via Kerberos on Linux.

```
from pssh.clients.ssh_lib import ParallelSSHClient

client = ParallelSSHClient(hosts, gssapi_auth=True, gssapi_server_identity='gss_
↪server_id')

output = client.run_command('id', return_list)
client.join(output)
for host_out in output:
    for line in output.stdout:
        print(line)
```

This functionality is only supported in the `ssh-lib` client `ssh-lib-client`.

5.2.3 Tunneling

This is used in cases where the client does not have direct access to the target host and has to authenticate via an intermediary, also called a bastion host, commonly used for additional security as only the bastion host needs to have access to the target host.

ParallelSSHClient —> Proxy host —> Target host

Proxy host can be configured as follows in the simplest case:

```
hosts = [<..>]
client = ParallelSSHClient(hosts, proxy_host='bastion')
```

Configuration for the proxy host's user name, port, password and private key can also be provided, separate from target host user name.

```
hosts = [<..>]
client = ParallelSSHClient(hosts, user='target_host_user',
                           proxy_host='bastion', proxy_user='my_proxy_user',
                           proxy_port=2222,
                           proxy_pkey='proxy.key')
```

Where `proxy.key` is a filename containing private key to use for proxy host authentication.

In the above example, connections to the target hosts are made via SSH through `my_proxy_user@bastion:2222 -> target_host_user@<host>`.

Note: Proxy host connections are asynchronous and use the SSH protocol's native TCP tunneling - aka local port forward. No external commands or processes are used for the proxy connection, unlike the *ProxyCommand* directive in OpenSSH and other utilities.

While connections initiated by `parallel-ssh` are asynchronous, connections from proxy host -> target hosts may not be, depending on SSH server implementation. If only one proxy host is used to connect to a large number of target hosts and proxy SSH server connections are *not* asynchronous, this may adversely impact performance on the proxy host.

5.3 Join and Output Timeouts

New in 1.5.0

The native clients have timeout functionality on reading output and `client.join`.

```
from pssh.exceptions import Timeout

output = client.run_command(..)
try:
    client.join(output, timeout=5)
except Timeout:
    pass
```

```
output = client.run_command(.., timeout=5)
for host, host_out in output.items():
    try:
        for line in host_out.stdout:
            pass
        for line in host_out.stderr:
            pass
    except Timeout:
        pass
```

The client will raise a `Timeout` exception if remote commands have not finished within five seconds in the above examples.

5.3.1 Reading Partial Output of Commands That Do Not Terminate

In some cases, such as when the remote command never terminates unless interrupted, it is necessary to use PTY and to close the channel to force the process to be terminated before a `join` sans timeout can complete. For example:

```
output = client.run_command('tail -f /var/log/messages', use_pty=True, timeout=1)

# Read as many lines of output as server has sent before the timeout
stdout = []
for host, host_out in output.items():
    for host, host_out in output.items():
        try:
            for line in host_out.stdout:
                stdout.append(line)
        except Timeout:
            pass

# Closing channel which has PTY has the effect of terminating
# any running processes started on that channel.
for host, host_out in output.items():
    client.host_clients[host].close_channel(host_out.channel)
# Join is not strictly needed here as channel has already been closed and
# command has finished, but is safe to use regardless.
client.join(output)
```

Without a PTY, a `join` call with a timeout will complete with timeout exception raised but the remote process will be left running as per SSH protocol specifications.

Furthermore, once reading output has timed out, it is necessary to restart the output generators as by Python design they only iterate once. This can be done as follows:

```
output = client.run_command(<..>, timeout=1)
for host, host_out in output.items():
    try:
        stdout = list(host_out.stdout)
    except Timeout:
        client.reset_output_generators(host_out)
```

Generator reset shown above is also performed automatically by calls to `join` and does not need to be done manually when `join` is used after output reading.

Note: `join` with a timeout forces output to be consumed as otherwise the pending output will keep the channel open and make it appear as if command has not yet finished.

To capture output when using `join` with a timeout, gather output first before calling `join`, making use of output timeout as well, and/or make use of *Host Logger* functionality.

Warning: Beware of race conditions when using timeout functionality. For best results, only send one command per call to `run_command` when using timeout functionality.

As the timeouts are performed on `select` calls on the socket which is responsible for all client <-> server communication, whether or not a timeout will occur depends on what the socket is doing at that time.

Multiple commands like `run_command('echo blah; sleep 5')` where `sleep 5` is a placeholder for something taking five seconds to complete will result in a race condition as the second command may or may not

have started by the time `join` is called or output is read which will cause timeout to *not* be raised even if the second command has not started or completed.

It is responsibility of developer to avoid these race conditions such as by only sending one command in such cases.

5.4 Per-Host Configuration

Sometimes, different hosts require different configuration like user names and passwords, ports and private keys. Capability is provided to supply per host configuration for such cases.

```
from pssh.config import HostConfig

hosts = ['localhost', 'localhost']
host_config = [
    HostConfig(port=2222, user='user1', password='pass', private_key='my_pkey.pem'),
    HostConfig(port=2223, user='user2', password='pass', private_key='my_other_key.pem'
↪)
]

client = ParallelSSHClient(hosts, host_config=host_config)
client.run_command('uname')
<..>
```

In the above example, the client is configured to connect to hostname `localhost`, port `2222` with username `user1`, password `pass` and private key file `my_pkey.pem` and hostname `localhost`, port `2222` with username `user1`, password `pass` and private key file `my_other_pkey.pem`.

Note: For versions under 2.0.0 only `port`, `user`, `password` and `private_key` `HostConfig` values are used.

5.4.1 Deprecated Host Config type

This per host configuration is deprecated as of 1.13.0 - please migrate to `HostConfig`

Versions 1.12.x and below only.

```
host_config = {'host1' : {'user': 'user1', 'password': 'pass',
                        'port': 2222,
                        'private_key': 'my_key.pem'},
              'host2' : {'user': 'user2', 'password': 'pass',
                        'port': 2223,
                        'private_key': 'my_other_key.pem'},
              }
hosts = host_config.keys()

client = ParallelSSHClient(hosts, host_config=host_config)
client.run_command('uname')
<..>
```

In the above example, `host1` will use user name `user1` and private key from `my_key.pem` and `host2` will use user name `user2` and private key from `my_other_key.pem`.

Note: Proxy host configuration is per *ParallelSSHClient* and cannot be provided via per-host configuration. Multiple clients can be used to make use of multiple proxy hosts.

5.5 Per-Host Command substitution

For cases where different commands should be run on each host, or the same command with different arguments, functionality exists to provide per-host command arguments for substitution.

The `host_args` keyword parameter to `run_command` can be used to provide arguments to use to format the command string.

Number of `host_args` items should be at least as many as number of hosts.

Any Python string format specification characters may be used in command string.

In the following example, first host in hosts list will use cmd `host1_cmd` second host `host2_cmd` and so on:

```
output = client.run_command('%s', host_args=('host1_cmd',
                                             'host2_cmd',
                                             'host3_cmd',))
```

Command can also have multiple arguments to be substituted.

```
output = client.run_command(
    '%s %s',
    host_args=(('host1_cmd1', 'host1_cmd2'),
               ('host2_cmd1', 'host2_cmd2'),
               ('host3_cmd1', 'host3_cmd2'),))
```

This expands to the following per host commands:

```
host1: 'host1_cmd1 host1_cmd2'
host2: 'host2_cmd1 host2_cmd2'
host3: 'host3_cmd1 host3_cmd2'
```

A list of dictionaries can also be used as `host_args` for named argument substitution.

In the following example, first host in host list will use cmd `echo command-1`, second host `echo command-2` and so on.

```
host_args = [{'cmd': 'echo command-%s' % (i,)}
              for i in range(len(client.hosts))]
output = client.run_command('%(cmd)s', host_args=host_args)
```

This expands to the following per host commands:

```
host1: 'echo command-0'
host2: 'echo command-1'
host3: 'echo command-2'
```

5.6 Run command features and options

See *run_command API documentation* for a complete list of features and options.

Note: With a PTY, the default, stdout and stderr output is combined into stdout.

Without a PTY, separate output is given for stdout and stderr, although some programs and server configurations require a PTY.

5.6.1 Run with sudo

parallel-ssh can be instructed to run its commands under sudo:

```
client = <.>

output = client.run_command(<.>, sudo=True)
client.join(output)
```

While not best practice and password-less sudo is best configured for a limited set of commands, a sudo password may be provided via the stdin channel:

```
client = <.>

output = client.run_command(<.>, sudo=True)
for host in output:
    stdin = output[host].stdin
    stdin.write('my_password\n')
    stdin.flush()
client.join(output)
```

Note: Note the inclusion of the new line `\n` when using sudo with a password.

5.6.2 Output encoding

By default, output is encoded as UTF-8. This can be configured with the `encoding` keyword argument.

```
client = <.>

client.run_command(<.>, encoding='utf-16')
stdout = list(output[client.hosts[0]].stdout)
```

Contents of `stdout` will be *UTF-16* encoded.

Note: Encoding must be valid Python codec

5.6.3 Enabling use of pseudo terminal emulation

Pseudo Terminal Emulation (PTY) can be enabled when running commands. Enabling it has some side effects on the output and behaviour of commands such as combining stdout and stderr output - see bash man page for more information.

All output, including stderr, is sent to the *stdout* channel with PTY enabled.

```
from __future__ import print_function

client = <..>

client.run_command("echo 'asdf' >&2", use_pty=True)
for line in output[client.hosts[0]].stdout:
    print(line)
```

Note output is from the *stdout* channel.

Output

```
asdf
```

Stderr is empty:

```
for line in output[client.hosts[0]].stderr:
    print(line)
```

No output from *stderr*.

5.7 SFTP and SCP

SFTP and SCP are supported by `parallel-ssh` and two functions are provided by the client for copying files with SFTP to and from remote servers.

Neither SFTP nor SCP do not have a shell interface and no output is provided for any SFTP/SCP commands.

As such, SFTP functions in `ParallelSSHClient` return greenlets that will need to be joined to raise any exceptions from them. `gevent.joinall()` may be used for that.

5.7.1 Copying files to remote hosts in parallel

To copy the local file with relative path `../test` to the remote relative path `test_dir/test` - remote directory will be created if it does not exist, permissions allowing. `raise_error=True` instructs `joinall` to raise any exceptions thrown by the greenlets.

```
from pssh.clients import ParallelSSHClient
from gevent import joinall

client = ParallelSSHClient(hosts)

greenlets = client.copy_file('../test', 'test_dir/test')
joinall(greenlets, raise_error=True)
```

To recursively copy directory structures, enable the `recurse` flag:

```
greenlets = client.copy_file('my_dir', 'my_dir', recurse=True)
joinall(greenlets, raise_error=True)
```

See also:

`copy_file` API documentation and exceptions raised.

`gevent.joinall()` Gevent's `joinall` API documentation.

5.7.2 Copying files from remote hosts in parallel

Copying remote files in parallel requires that file names are de-duplicated otherwise they will overwrite each other. `copy_remote_file` names local files as `<local_file><suffix_separator><host>`, suffixing each file with the host name it came from, separated by a configurable character or string.

```
from pssh.pssh_client import ParallelSSHClient
from gevent import joinall

client = ParallelSSHClient(hosts)

greenlets = client.copy_remote_file('remote.file', 'local.file')
joinall(greenlets, raise_error=True)
```

The above will create files `local.file_host1` where `host1` is the host name the file was copied from.

See also:

`copy_remote_file` API documentation and exceptions raised.

5.7.3 Single host copy

If wanting to copy a file from a single remote host and retain the original filename, can use the single host `SSHClient` and its `copy_file` directly.

```
from pssh.clients import SSHClient

client = SSHClient('localhost')
client.copy_remote_file('remote_filename', 'local_filename')
```

See also:

`SSHClient.copy_remote_file` API documentation and exceptions raised.

5.8 Hosts filtering and overriding

5.8.1 Iterators and filtering

Any type of iterator may be used as hosts list, including generator and list comprehension expressions.

List comprehension

```
hosts = ['dc1.myhost1', 'dc2.myhost2']
client = ParallelSSHClient([h for h in hosts if h.find('dc1')])
```

Generator

```
hosts = ['dc1.myhost1', 'dc2.myhost2']
client = ParallelSSHClient((h for h in hosts if h.find('dc1')))
```

Filter

```
hosts = ['dc1.myhost1', 'dc2.myhost2']
client = ParallelSSHClient(filter(lambda h: h.find('dc1'), hosts))
client.run_command(<..>)
```

Note: Since generators by design only iterate over a sequence once then stop, `client.hosts` should be re-assigned after each call to `run_command` when using generators as target of `client.hosts`.

5.8.2 Overriding hosts list

Hosts list can be modified in place. A call to `run_command` will create new connections as necessary and output will only contain output for the hosts `run_command` executed on.

```
client = <..>

client.hosts = ['otherhost']
print(client.run_command('exit 0'))
{'otherhost': exit_code=None, <..>}
```

5.8.3 Paramiko based clients (`pssh.clients.miko`)

Warning: Paramiko based clients are deprecated and will be *removed* in the 2.0.0 release.

Note: When using the paramiko based clients, `parallel-ssh` makes use of `gevent`'s monkey patching to enable asynchronous use of the Python standard library's network I/O as paramiko does not and cannot natively support non-blocking mode.

Monkey patching is only done for the clients under `pssh.clients.miko` and the deprecated imports `pssh.pssh_client` and `pssh.ssh_client`.

Default client imports from `pssh.clients` do not do any monkey patching.

Make sure that these imports come **before** any other imports in your code in this case. Otherwise, patching may not be done before the standard library is loaded which will then cause the (g)event loop to be blocked.

If you are seeing messages like `This operation would block forever`, this is the cause.

API DOCUMENTATION

6.1 Native Parallel Client

API documentation for the `ssh2-python` (`libssh2`) based parallel client.

```
class pssh.clients.native.parallel.ParallelSSHClient(hosts, user=None, password=None, port=22,
pkey=None, num_retries=3, timeout=None, pool_size=100,
allow_agent=True, host_config=None, retry_delay=5,
proxy_host=None, proxy_port=22, proxy_user=None,
proxy_password=None, proxy_pkey=None, forward_ssh_agent=False,
tunnel_timeout=None, keepalive_seconds=60, identity_auth=True)
```

ssh2-python based parallel client.

Parameters

- **hosts** (*list(str)*) – Hosts to connect to
- **user** (*str*) – (Optional) User to login as. Defaults to logged in user
- **password** (*str*) – (Optional) Password to use for login. Defaults to no password
- **port** (*int*) – (Optional) Port number to use for SSH connection. Defaults to 22.
- **pkey** (*str*) – Private key file path to use. Path must be either absolute path or relative to user home directory like `~/<path>`.
- **num_retries** (*int*) – (Optional) Number of connection and authentication attempts before the client gives up. Defaults to 3.
- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*float*) – (Optional) SSH session timeout setting in seconds. This controls timeout setting of socket operations used for SSH sessions. Defaults to OS default - usually 60 seconds.

- **timeout** – (Optional) Individual SSH client timeout setting in seconds passed on to each SSH client spawned by *ParallelSSHClient*.

This controls timeout setting of socket operations used for SSH sessions *on a per session basis* meaning for each individual SSH session.

Defaults to OS default - usually 60 seconds.

Parallel functions like *run_command* and *join* have a cumulative timeout setting that is separate to and not affected by *self.timeout*.

- **pool_size** (*int*) – (Optional) Greenlet pool size. Controls concurrency, on how many hosts to execute tasks in parallel. Defaults to 100. Overhead in event loop will determine how high this can be set to, see scaling guide lines in project's readme.
- **host_config** (*dict*) – (Optional) Per-host configuration for cases where not all hosts use the same configuration.
- **allow_agent** (*bool*) – (Optional) set to False to disable connecting to the system's SSH agent.
- **identity_auth** (*bool*) – (Optional) set to False to disable attempting to authenticate with default identity files from *pssh.clients.base_ssh_client.BaseSSHClient.IDENTITIES*
- **proxy_host** (*str*) – (Optional) SSH host to tunnel connection through so that SSH clients connect to host via client -> proxy_host -> host
- **proxy_port** (*int*) – (Optional) SSH port to use to login to proxy host if set. Defaults to 22.
- **proxy_user** (*str*) – (Optional) User to login to proxy_host as. Defaults to logged in user.
- **proxy_password** (*str*) – (Optional) Password to login to proxy_host with. Defaults to no password.
- **proxy_pkey** (*Private key file path to use.*) – (Optional) Private key file to be used for authentication with proxy_host. Defaults to available keys from SSHAgent and user's SSH identities.
- **forward_ssh_agent** (*bool*) – (Optional) Turn on SSH agent forwarding - equivalent to *ssh -A* from the *ssh* command line utility. Defaults to False if not set. Requires agent forwarding implementation in libssh2 version used.
- **tunnel_timeout** (*float*) – (Optional) Timeout setting for proxy tunnel connections.

Raises *pssh.exceptions.PKeyFileError* on errors finding provided private key.

copy_file (*local_file, remote_file, recurse=False, copy_args=None*)

Copy local file to remote file in parallel via SFTP.

This function returns a list of greenlets which can be *join*-ed on to wait for completion.

gevent.joinall() function may be used to join on all greenlets and will also raise exceptions from them if called with *raise_error=True* - default is *False*.

Alternatively call *.get()* on each greenlet to raise any exceptions from it.

Exceptions listed here are raised when either *gevent.joinall(<greenlets>, raise_error=True)* or *.get()* on each greenlet are called, not this function itself.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host

- **remote_file** (*str*) – Remote filepath on remote host to copy file to
- **recurse** (*bool*) – Whether or not to descend into directories recursively.
- **copy_args** (*tuple or list*) – (Optional) format local_file and remote_file strings with per-host arguments in copy_args. copy_args length must equal length of host list - *pssh.exceptions.HostArgumentException* is raised otherwise

Return type list(*gevent.Greenlet*) of greenlets for remote copy commands

Raises *ValueError* when a directory is supplied to local_file and recurse is not set

Raises *pssh.exceptions.HostArgumentException* on number of per-host copy arguments not equal to number of hosts

Raises *pss.exceptions.SFTPError* on SFTP initialisation errors

Raises *pssh.exceptions.SFTPIOError* on I/O errors writing via SFTP

Raises *OSError* on local OS errors like permission denied

Note: Remote directories in remote_file that do not exist will be created as long as permissions allow.

copy_remote_file (*remote_file, local_file, recurse=False, suffix_separator='_', copy_args=None, encoding='utf-8'*)

Copy remote file(s) in parallel via SFTP as <local_file><suffix_separator><host>

With a local_file value of myfile and default separator _ the resulting filename will be myfile_myhost for the file from host myhost.

This function, like *ParallelSSHClient.copy_file()*, returns a list of greenlets which can be *join*-ed on to wait for completion.

gevent.joinall() function may be used to join on all greenlets and will also raise exceptions if called with *raise_error=True* - default is *False*.

Alternatively call *.get* on each greenlet to raise any exceptions from it.

Exceptions listed here are raised when either *gevent.joinall(<greenlets>, raise_error=True)* is called or *.get* is called on each greenlet, not this function itself.

Parameters

- **remote_file** (*str*) – remote filepath to copy to local host
- **local_file** (*str*) – local filepath on local host to copy file to
- **recurse** (*bool*) – whether or not to recurse
- **suffix_separator** (*str*) – (Optional) Separator string between filename and host, defaults to *_*. For example, for a local_file value of myfile and default separator the resulting filename will be myfile_myhost for the file from host myhost. *suffix_separator* has no meaning if *copy_args* is provided
- **copy_args** (*tuple or list*) – (Optional) format remote_file and local_file strings with per-host arguments in copy_args. copy_args length must equal length of host list - *pssh.exceptions.HostArgumentException* is raised otherwise
- **encoding** (*str*) – Encoding to use for file paths.

Return type list(*gevent.Greenlet*) of greenlets for remote copy commands

Raises *ValueError* when a directory is supplied to local_file and recurse is not set

Raises `pssh.exceptions.HostArgumentException` on number of per-host copy arguments not equal to number of hosts

Raises `pssh.exceptions.SFTPError` on SFTP initialisation errors

Raises `pssh.exceptions.SFTPIOError` on I/O errors reading from SFTP

Raises `OSError` on local OS errors like permission denied

Note: Local directories in `local_file` that do not exist will be created as long as permissions allow.

Note: File names will be de-duplicated by appending the hostname to the filepath separated by `suffix_separator`.

run_command (*command*, *sudo=False*, *user=None*, *stop_on_errors=True*, *use_pty=False*, *host_args=None*, *shell=None*, *encoding='utf-8'*, *timeout=None*, *greenlet_timeout=None*, *return_list=False*)

Run command on all hosts in parallel, honoring `self.pool_size`, and return output.

This function will block until all commands have been received by remote servers and then return immediately.

More explicitly, function will return after connection and authentication establishment in the case of new connections and after execute commands have been accepted by successfully established SSH channels.

Any connection and/or authentication exceptions will be raised here and need catching *unless* `run_command` is called with `stop_on_errors=False` in which case exceptions are added to individual host output instead.

Parameters

- **command** (*str*) – Command to run
- **sudo** (*bool*) – (Optional) Run with sudo. Defaults to False
- **user** (*str*) – (Optional) User to run command as. Requires sudo access for that user from the logged in user account.
- **stop_on_errors** (*bool*) – (Optional) Raise exception on errors running command. Defaults to True. With `stop_on_errors` set to False, exceptions are instead added to output of `run_command`. See example usage below.
- **shell** (*str*) – (Optional) Override shell to use to run command with. Defaults to login user's defined shell. Use the shell's command syntax, eg `shell='bash -c'` or `shell='zsh -c'`.
- **use_pty** (*bool*) – (Optional) Enable/Disable use of pseudo terminal emulation. Defaults to False
- **host_args** (*tuple or list*) – (Optional) Format command string with per-host arguments in `host_args`. `host_args` length must equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise
- **encoding** (*str*) – Encoding to use for output. Must be valid Python codec
- **timeout** (*int*) – (Optional) Timeout in seconds for reading from stdout or stderr. Defaults to no timeout. Reading from stdout/stderr will raise `pssh.exceptions.Timeout` after `timeout` number seconds if remote output is not ready.

- **greenlet_timeout** (*float*) – (Optional) Greenlet timeout setting. Defaults to no timeout. If set, this function will raise `gevent.Timeout` after `greenlet_timeout` seconds if no result is available from greenlets. In some cases, such as when using proxy hosts, connection timeout is controlled by proxy server and getting result from greenlets may hang indefinitely if remote server is unavailable. Use this setting to avoid blocking in such circumstances. Note that `gevent.Timeout` is a special class that inherits from `BaseException` and thus **can not be caught** by `stop_on_errors=False`.
- **return_list** (*bool*) – (Optional) Return a list of `HostOutput` objects instead of dictionary. `run_command` will return a list starting from 2.0.0 - enable this flag to avoid client code breaking on upgrading to 2.0.0.

Return type Dictionary with host as key and `pssh.output.HostOutput` as value or list(`pssh.output.HostOutput`) when `return_list=True`

Raises `pssh.exceptions.AuthenticationException` on authentication error

Raises `pssh.exceptions.UnknownHostException` on DNS resolution error

Raises `pssh.exceptions.ConnectionErrorException` on error connecting

Raises `pssh.exceptions.HostArgumentException` on number of host arguments not equal to number of hosts

Raises `TypeError` on not enough host arguments for cmd string format

Raises `KeyError` on no host argument key in arguments dict for cmd string format

Raises `pssh.exceptions.ProxyError` on errors connecting to proxy if a proxy host has been set.

Raises `gevent.Timeout` on greenlet timeout. Gevent timeout can not be caught by `stop_on_errors=False`.

Raises Exceptions from `ssh2.exceptions` for all other specific errors such as `ssh2.exceptions.SocketDisconnectError` et al.

scp_recv (*remote_file, local_file, recurse=False, copy_args=None, suffix_separator='_'*)

Copy remote file(s) in parallel via SCP as `<local_file><suffix_separator><host>` or as per `copy_args` argument.

With a `local_file` value of `myfile` and default separator `_` the resulting filename will be `myfile_myhost` for the file from host `myhost`.

De-duplication behaviour is configurable by providing `copy_args` argument, see below.

This function, like `ParallelSSHClient.scp_send()`, returns a list of greenlets which can be *joined* on to wait for completion.

`gevent.joinall()` function may be used to join on all greenlets and will also raise exceptions if called with `raise_error=True` - default is `False`.

Alternatively call `.get` on each greenlet to raise any exceptions from it.

Exceptions listed here are raised when either `gevent.joinall(<greenlets>, raise_error=True)` is called or `.get` is called on each greenlet, not this function itself.

Parameters

- **remote_file** (*str*) – remote filepath to copy to local host
- **local_file** (*str*) – local filepath on local host to copy file to
- **recurse** (*bool*) – whether or not to recurse

- **suffix_separator** (*str*) – (Optional) Separator string between filename and host, defaults to `_`. For example, for a `local_file` value of `myfile` and default separator the resulting filename will be `myfile_myhost` for the file from host `myhost`. `suffix_separator` has no meaning if `copy_args` is provided
- **copy_args** (*tuple or list*) – (Optional) format `remote_file` and `local_file` strings with per-host arguments in `copy_args`. `copy_args` length *must* equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise

Return type `list(gevent.Greenlet)` of greenlets for remote copy commands.

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set.

Raises `pssh.exceptions.HostArgumentException` on number of per-host copy arguments not equal to number of hosts.

Raises `pss.exceptions.SCPError` on errors copying file.

Raises `OSError` on local OS errors like permission denied.

Note: Local directories in `local_file` that do not exist will be created as long as permissions allow.

Note: File names will be de-duplicated by appending the hostname to the filepath separated by `suffix_separator` or as per `copy_args` argument if provided.

scp_send (*local_file, remote_file, recurse=False*)
Copy local file to remote file in parallel via SCP.

This function returns a list of greenlets which can be *join*-ed on to wait for completion.

`gevent.joinall()` function may be used to join on all greenlets and will also raise exceptions from them if called with `raise_error=True` - default is `False`.

Alternatively call `.get()` on each greenlet to raise any exceptions from it.

Note: Creating remote directories when either `remote_file` contains directory paths or `recurse` is enabled requires SFTP support on the server as `libssh2` SCP implementation lacks directory creation support.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host
- **remote_file** (*str*) – Remote filepath on remote host to copy file to
- **recurse** (*bool*) – Whether or not to descend into directories recursively.

Return type `list(gevent.Greenlet)` of greenlets for remote copy commands.

Raises `pss.exceptions.SCPError` on errors copying file.

Raises `OSError` on local OS errors like permission denied.

6.2 Native Single Host Client

Native single host non-blocking client. Suitable for running asynchronous commands on a single host.

```
class pssh.clients.native.single.SSHClient (host, user=None, password=None,
                                             port=None, pkey=None, num_retries=3,
                                             retry_delay=5, allow_agent=True, time-
                                             out=None, forward_ssh_agent=False,
                                             proxy_host=None, _auth_thread_pool=True,
                                             keepalive_seconds=60, identity_auth=True)
```

ssh2-python (libssh2) based non-blocking SSH client.

Parameters

- **host** (*str*) – Host name or IP to connect to.
- **user** (*str*) – User to connect as. Defaults to logged in user.
- **password** (*str*) – Password to use for password authentication.
- **port** (*int*) – SSH port to connect to. Defaults to SSH default (22)
- **pkey** (*str*) – Private key file path to use for authentication. Path must be either absolute path or relative to user home directory like ~/<path>.
- **num_retries** (*int*) – (Optional) Number of connection and authentication attempts before the client gives up. Defaults to 3.
- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*int*) – SSH session timeout setting in seconds. This controls timeout setting of authenticated SSH sessions.
- **allow_agent** (*bool*) – (Optional) set to False to disable connecting to the system's SSH agent
- **identity_auth** (*bool*) – (Optional) set to False to disable attempting to authenticate with default identity files from `pssh.clients.base_ssh_client.BaseSSHClient.IDENTITIES`
- **forward_ssh_agent** (*bool*) – (Optional) Turn on SSH agent forwarding - equivalent to `ssh -A` from the `ssh` command line utility. Defaults to True if not set.
- **proxy_host** (*str*) – Connection to host is via provided proxy host and client should use `self.proxy_host` for connection attempts.
- **keepalive_seconds** – Interval of keep alive messages being sent to server. Set to 0 or False to disable.

Raises `pssh.exceptions.PKeyFileError` on errors finding provided private key.

auth ()

close_channel (*channel*)

configure_keepalive ()

copy_file (*local_file*, *remote_file*, *recurse=False*, *sftp=None*)
Copy local file to host via SFTP.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host
- **remote_file** (*str*) – Remote filepath on remote host to copy file to

- **recurse** (*bool*) – Whether or not to descend into directories recursively.

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `pss.exceptions.SFTPError` on SFTP initialisation errors

Raises `pssh.exceptions.SFTPIOError` on I/O errors writing via SFTP

Raises `IOError` on local file IO errors

Raises `OSError` on local OS errors like permission denied

copy_remote_file (*remote_file, local_file, recurse=False, sftp=None, encoding='utf-8'*)

Copy remote file to local host via SFTP.

Parameters

- **remote_file** (*str*) – Remote filepath to copy from
- **local_file** (*str*) – Local filepath where file(s) will be copied to
- **recurse** (*bool*) – Whether or not to recursively copy directories
- **encoding** (*str*) – Encoding to use for file paths.

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `pss.exceptions.SFTPError` on SFTP initialisation errors

Raises `pssh.exceptions.SFTPIOError` on I/O errors reading from SFTP

Raises `IOError` on local file IO errors

Raises `OSError` on local OS errors like permission denied

disconnect ()

Disconnect session, close socket if needed.

execute (*cmd, use_pty=False, channel=None*)

Execute command on remote server.

Parameters

- **cmd** (*str*) – Command to execute.
- **use_pty** (*bool*) – Whether or not to obtain a PTY on the channel.
- **channel** (`ssh2.channel.Channel`) – Use provided channel for execute rather than creating a new one.

finished (*channel*)

Checks if remote command has finished - has server sent client EOF.

Return type `bool`

get_exit_status (*channel*)

mkdir (*sftp, directory*)

Make directory via SFTP channel.

Parent paths in the directory are created if they do not exist.

Parameters

- **sftp** (`paramiko.sftp_client.SFTPClient`) – SFTP client object
- **directory** (*str*) – Remote directory to create

Catches and logs at error level remote IOErrors on creating directory.

open_session ()

Open new channel from session

read_output (*channel*, *timeout=None*)

Read standard output buffer from channel. Returns a generator of line by line output.

Parameters **channel** (`ssh2.channel.Channel`) – Channel to read output from.

Return type generator

read_stderr (*channel*, *timeout=None*)

Read standard error buffer from channel. Returns a generator of line by line output.

Parameters **channel** (`ssh2.channel.Channel`) – Channel to read output from.

Return type generator

scp_recv (*remote_file*, *local_file*, *recurse=False*, *sftp=None*, *encoding='utf-8'*)

Copy remote file to local host via SCP.

Note - Remote directory listings are gathered via SFTP when `recurse` is enabled - SCP lacks directory list support. Enabling recursion therefore involves creating an extra SFTP channel and requires SFTP support on the server.

Parameters

- **remote_file** (*str*) – Remote filepath to copy from
- **local_file** (*str*) – Local filepath where file(s) will be copied to
- **recurse** (*bool*) – Whether or not to recursively copy directories
- **encoding** (*str*) – Encoding to use for file paths when recursion is enabled.

Raises `pssh.exceptions.SCPError` when a directory is supplied to `local_file` and `recurse` is not set.

Raises `pssh.exceptions.SCPError` on errors copying file.

Raises `IOError` on local file IO errors.

Raises `OSError` on local OS errors like permission denied.

scp_send (*local_file*, *remote_file*, *recurse=False*, *sftp=None*)

Copy local file to host via SCP.

Note - Directories are created via SFTP when `recurse` is enabled - SCP lacks directory create support. Enabling recursion therefore involves creating an extra SFTP channel and requires SFTP support on the server.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host
- **remote_file** (*str*) – Remote filepath on remote host to copy file to
- **recurse** (*bool*) – Whether or not to descend into directories recursively.

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `pssh.exceptions.SFTPErrors` on SFTP initialisation errors

Raises `pssh.exceptions.SFTP IOError` on I/O errors writing via SFTP

Raises `IOError` on local file IO errors

Raises `OSError` on local OS errors like permission denied

sftp_get (*sftp, remote_file, local_file*)

sftp_put (*sftp, local_file, remote_file*)

spawn_send_keepalive ()

Spawns a new greenlet that sends keep alive messages every `self.keepalive_seconds`

wait_finished (*channel, timeout=None*)

Wait for EOF from channel and close channel.

Used to wait for remote command completion and be able to gather exit code.

Parameters

- **channel** (`ssh2.channel.Channel`) – The channel to use.
- **timeout** (*float*) – Timeout value in seconds - defaults to no timeout.

Raises `pssh.exceptions.Timeout` after `<timeout>` seconds if timeout given.

6.3 ssh-python based Parallel Client

API documentation for the `ssh-python` (`libssh`) based parallel client.

```
class pssh.clients.ssh.parallel.ParallelSSHClient (hosts, user=None, password=None, port=22, pkey=None, num_retries=3, timeout=None, pool_size=100, allow_agent=True, host_config=None, retry_delay=5, forward_ssh_agent=False, gssapi_auth=False, gssapi_server_identity=None, gssapi_client_identity=None, gssapi_delegate_credentials=False, identity_auth=True)
```

ssh-python based parallel client.

Parameters

- **hosts** (*list(str)*) – Hosts to connect to
- **user** (*str*) – (Optional) User to login as. Defaults to logged in user
- **password** (*str*) – (Optional) Password to use for login. Defaults to no password
- **port** (*int*) – (Optional) Port number to use for SSH connection. Defaults to 22.
- **pkey** (*str*) – Private key file path to use. Path must be either absolute path or relative to user home directory like `~/<path>`.
- **num_retries** (*int*) – (Optional) Number of connection and authentication attempts before the client gives up. Defaults to 3.
- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*float*) – (Optional) Individual SSH client timeout setting in seconds passed on to each SSH client spawned by `ParallelSSHClient`.

This controls timeout setting of socket operations used for SSH sessions *on a per session basis* meaning for each individual SSH session.

Defaults to OS default - usually 60 seconds.

Parallel functions like `run_command` and `join` have a cumulative timeout setting that is separate to and not affected by `self.timeout`.

- **pool_size** (*int*) – (Optional) Greenlet pool size. Controls concurrency, on how many hosts to execute tasks in parallel. Defaults to 100. Overhead in event loop will determine how high this can be set to, see scaling guide lines in project’s readme.
- **host_config** (*dict*) – (Optional) Per-host configuration for cases where not all hosts use the same configuration.
- **allow_agent** (*bool*) – (Optional) set to False to disable connecting to the system’s SSH agent. Currently unused - always off.
- **identity_auth** (*bool*) – (Optional) set to False to disable attempting to authenticate with default identity files from `pssh.clients.base_ssh_client.BaseSSHClient.IDENTITIES`
- **proxy_host** (*str*) – (Optional) SSH host to tunnel connection through so that SSH clients connect to host via client -> proxy_host -> host
- **proxy_port** (*int*) – (Optional) SSH port to use to login to proxy host if set. Defaults to 22.
- **proxy_user** (*str*) – (Optional) User to login to proxy_host as. Defaults to logged in user.
- **proxy_password** (*str*) – (Optional) Password to login to proxy_host with. Defaults to no password.
- **proxy_pkey** (*Private key file path to use.*) – (Optional) Private key file to be used for authentication with proxy_host. Defaults to available keys from SSHAgent and user’s SSH identities.
- **forward_ssh_agent** (*bool*) – (Optional) Turn on SSH agent forwarding - equivalent to `ssh -A` from the `ssh` command line utility. Defaults to False if not set. Currently unused meaning always off.
- **gssapi_server_identity** (*str*) – Set GSSAPI server identity.
- **gssapi_client_identity** – Set GSSAPI client identity.
- **gssapi_delegate_credentials** (*bool*) – Enable/disable server credentials delegation.

Raises `pssh.exceptions.PKeyFileError` on errors finding provided private key.

finished (*output*)

Check if commands have finished without blocking

Parameters **output** – As returned by `pssh.pssh_client.ParallelSSHClient.get_output()`

Return type `bool`

run_command (*command, sudo=False, user=None, stop_on_errors=True, use_pty=False, host_args=None, shell=None, encoding='utf-8', timeout=None, greenlet_timeout=None, return_list=False*)

Run command on all hosts in parallel, honoring `self.pool_size`, and return output.

This function will block until all commands have been received by remote servers and then return immediately.

More explicitly, function will return after connection and authentication establishment in the case of on new connections and after execute commands have been accepted by successfully established SSH channels.

Any connection and/or authentication exceptions will be raised here and need catching *unless* `run_command` is called with `stop_on_errors=False` in which case exceptions are added to individual host output instead.

Parameters

- **command** (*str*) – Command to run
- **sudo** (*bool*) – (Optional) Run with sudo. Defaults to False
- **user** (*str*) – (Optional) User to run command as. Requires sudo access for that user from the logged in user account.
- **stop_on_errors** (*bool*) – (Optional) Raise exception on errors running command. Defaults to True. With `stop_on_errors` set to False, exceptions are instead added to output of `run_command`. See example usage below.
- **shell** (*str*) – (Optional) Override shell to use to run command with. Defaults to login user's defined shell. Use the shell's command syntax, eg `shell='bash -c'` or `shell='zsh -c'`.
- **use_pty** (*bool*) – (Optional) Enable/Disable use of pseudo terminal emulation. Defaults to False
- **host_args** (*tuple or list*) – (Optional) Format command string with per-host arguments in `host_args`. `host_args` length must equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise
- **encoding** (*str*) – Encoding to use for output. Must be valid Python codec
- **timeout** (*int*) – (Optional) Timeout in seconds for reading from stdout or stderr. Defaults to no timeout. Reading from stdout/stderr will raise `pssh.exceptions.Timeout` after `timeout` number seconds if remote output is not ready.
- **greenlet_timeout** (*float*) – (Optional) Greenlet timeout setting. Defaults to no timeout. If set, this function will raise `gevent.Timeout` after `greenlet_timeout` seconds if no result is available from greenlets.

In some cases, such as when using proxy hosts, connection timeout is controlled by proxy server and getting result from greenlets may hang indefinitely if remote server is unavailable.

Use this setting to avoid blocking in such circumstances. Note that `gevent.Timeout` is a special class that inherits from `BaseException` and thus **can not be caught** by `stop_on_errors=False`.

Return type Dictionary with host as key and `pssh.output.HostOutput` as value as per `pssh.pssh_client.ParallelSSHClient.get_output()`

Raises `pssh.exceptions.AuthenticationException` on authentication error

Raises `pssh.exceptions.UnknownHostException` on DNS resolution error

Raises `pssh.exceptions.ConnectionErrorException` on error connecting

Raises `pssh.exceptions.HostArgumentException` on number of host arguments not equal to number of hosts

Raises `TypeError` on not enough host arguments for cmd string format

Raises `KeyError` on no host argument key in arguments dict for cmd string format

Raises `pssh.exceptions.ProxyError` on errors connecting to proxy if a proxy host has been set.

Raises `gevent.Timeout` on greenlet timeout. Gevent timeout can not be caught by `stop_on_errors=False`.

Raises Exceptions from `ssh2.exceptions` for all other specific errors such as `ssh2.exceptions.SocketDisconnectError` et al.

6.4 ssh-python based Single Host Client

Single host non-blocking client based on `ssh-python` (`libssh`). Suitable for running asynchronous commands on a single host.

```
class pssh.clients.ssh.single.SSHClient (host,          user=None,          password=None,
                                         port=None,      pkey=None,      num_retries=3,
                                         retry_delay=5,   allow_agent=True,  time-
                                         out=None,      identity_auth=True,  gss-
                                         api_auth=False,  gssapi_server_identity=None,
                                         gssapi_client_identity=None,  gss-
                                         api_delegate_credentials=False,
                                         _auth_thread_pool=True)
```

ssh-python based non-blocking client.

Parameters

- **host** (*str*) – Host name or IP to connect to.
- **user** (*str*) – User to connect as. Defaults to logged in user.
- **password** (*str*) – Password to use for password authentication.
- **port** (*int*) – SSH port to connect to. Defaults to SSH default (22)
- **pkey** (*str*) – Private key file path to use for authentication. Path must be either absolute path or relative to user home directory like `~/<path>`.
- **num_retries** (*int*) – (Optional) Number of connection and authentication attempts before the client gives up. Defaults to 3.
- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*int*) – (Optional) If provided, all commands will timeout after `<timeout>` number of seconds.
- **allow_agent** (*bool*) – (Optional) set to False to disable connecting to the system's SSH agent. Currently unused.
- **identity_auth** (*bool*) – (Optional) set to False to disable attempting to authenticate with default identity files from `pssh.clients.base_ssh_client.BaseSSHClient.IDENTITIES`
- **gssapi_server_identity** (*str*) – Enable GSS-API authentication. Uses GSS-MIC key exchange. Enabled if either `gssapi_server_identity` or `gssapi_client_identity` are provided.
- **gssapi_server_identity** – Set GSSAPI server identity.
- **gssapi_client_identity** (*str*) – Set GSSAPI client identity.

- **gssapi_delegate_credentials** (*bool*) – Enable/disable server credentials delegation.

Raises *pssh.exceptions.PKeyFileError* on errors finding provided private key.

auth ()

close_channel (*channel*)

Close channel.

Parameters **channel** (*ssh.channel.Channel*) – The channel to close.

disconnect ()

Close socket if needed.

execute (*cmd, use_pty=False, channel=None*)

Execute command on remote host.

Parameters

- **cmd** (*str*) – The command string to execute.
- **use_pty** (*bool*) – Whether or not to request a PTY on the channel executing command.
- **channel** (*ssh.channel.Channel*) – Channel to use. New channel is created if not provided.

finished (*channel*)

Checks if remote command has finished - has server sent client EOF.

Return type *bool*

get_exit_status (*channel*)

Get exit status from channel if ready else return *None*.

Return type *int* or *None*

open_session ()

Open new channel from session.

read_output (*channel, timeout=None, is_stderr=False*)

Read standard output buffer from channel. Returns a generator of line by line output.

Parameters **channel** (*ssh2.channel.Channel*) – Channel to read output from.

Return type *generator*

read_stderr (*channel, timeout=None*)

Read standard error buffer from channel. Returns a generator of line by line output.

Parameters **channel** (*ssh2.channel.Channel*) – Channel to read output from.

Return type *generator*

wait_finished (*channel, timeout=None*)

Wait for EOF from channel and close channel.

Used to wait for remote command completion and be able to gather exit code.

Parameters

- **channel** (*ssh.channel.Channel*) – The channel to use.
- **timeout** (*float*) – Timeout value in seconds - defaults to no timeout.

Raises *pssh.exceptions.Timeout* after <timeout> seconds if timeout given.

6.5 Paramiko based Single Host Client

```
class pssh.clients.miko.single.SSHClient(host, user=None, password=None, port=None,
                                         pkey=None, forward_ssh_agent=True,
                                         num_retries=3, agent=None, allow_agent=True,
                                         timeout=10, proxy_host=None,
                                         proxy_port=22, proxy_user=None,
                                         proxy_password=None, proxy_pkey=None, channel_timeout=None,
                                         _openssh_config_file=None,
                                         **paramiko_kwargs)
```

SSH client based on Paramiko with sane defaults.

Honours `~/.ssh/config` and `/etc/ssh/ssh_config` host entries for host, user name, port and key overrides.

Parameters

- **host** (*str*) – Hostname to connect to
- **user** (*str*) – (Optional) User to login as. Defaults to logged in user or user from `~/.ssh/config` if set
- **password** (*str*) – (Optional) Password to use for login. Defaults to no password
- **port** (*int*) – (Optional) Port number to use for SSH connection. Defaults to `None` which uses SSH default
- **pkey** (`paramiko.pkey.PKey`) – (Optional) Client's private key to be used to connect with
- **num_retries** (*int*) – (Optional) Number of retries for connection attempts before the client gives up. Defaults to 3.
- **timeout** (*int*) – (Optional) Number of seconds to timeout connection attempts before the client gives up
- **forward_ssh_agent** (*bool*) – (Optional) Turn on SSH agent forwarding - equivalent to `ssh -A` from the `ssh` command line utility. Defaults to `True` if not set.
- **agent** (`paramiko.agent.Agent`) – (Optional) Override SSH agent object with the provided. This allows for overriding of the default paramiko behaviour of connecting to local SSH agent to lookup keys with our own SSH agent object.
- **forward_ssh_agent** – (Optional) Turn on SSH agent forwarding - equivalent to `ssh -A` from the `ssh` command line utility. Defaults to `True` if not set.
- **proxy_host** (*str*) – (Optional) SSH host to tunnel connection through so that SSH clients connects to `self.host` via `client -> proxy_host -> host`
- **proxy_port** (*int*) – (Optional) SSH port to use to login to proxy host if set. Defaults to 22.
- **channel_timeout** (*int*) – (Optional) Time in seconds before an SSH operation times out.
- **allow_agent** (*bool*) – (Optional) set to `False` to disable connecting to the SSH agent
- **paramiko_kwargs** (*dict*) – (Optional) Extra keyword arguments to be passed on to `paramiko.client.SSHClient.connect()`

```
copy_file (local_file, remote_file, recurse=False, sftp=None)
Copy local file to host via SFTP/SCP
```

Copy is done natively using SFTP/SCP version 2 protocol, no scp command is used or required.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host
- **remote_file** (*str*) – Remote filepath on remote host to copy file to
- **recurse** (*bool*) – Whether or not to descend into directories recursively.

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `IOError` on I/O errors writing files

Raises `OSError` on OS errors like permission denied

copy_remote_file (*remote_file*, *local_file*, *recurse=False*, *sftp=None*)

Copy remote file to local host via SFTP/SCP

Copy is done natively using SFTP/SCP version 2, no scp command is used or required.

Parameters

- **remote_file** (*str*) – Remote filepath to copy from
- **local_file** (*str*) – Local filepath where file(s) will be copied to
- **recurse** (*bool*) – Whether or not to recursively copy directories

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `IOError` on I/O errors creating directories or file

Raises `OSError` on OS errors like permission denied

exec_command (*command*, *sudo=False*, *user=None*, *shell=None*, *use_shell=True*, *use_pty=True*)

Wrapper to `paramiko.SSHClient.exec_command()`

Opens a new SSH session with a new pty and runs `command` before yielding the main event loop to allow other greenlets to execute.

Parameters

- **command** (*str*) – Command to execute
- **sudo** (*bool*) – (Optional) Run with sudo. Defaults to `False`
- **user** (*str*) – (Optional) User to switch to via sudo to run command as. Defaults to user running the python process
- **shell** – (Optional) Shell override to use instead of user login configured shell. For example `shell='bash -c'`
- **use_shell** (*bool*) – (Optional) Force use of shell on/off. Defaults to `True` for on
- **use_pty** (*bool*) – (Optional) Enable/Disable use of pseudo terminal emulation. This is required in vast majority of cases, exception being where a shell is not used and/or `stdout/stderr/stdin` buffers are not required. Defaults to `True`

Return type Tuple of (*channel*, *hostname*, *stdout*, *stderr*, *stdin*). `Channel` is the remote SSH channel, needed to ensure all of `stdout` has been got, `hostname` is remote hostname the copy is to, `stdout` and `stderr` are buffers containing command output and `stdin` is standard input channel

get_exit_status (*channel*)

mkdir (*sftp, directory*)

Make directory via SFTP channel.

Parent paths in the directory are created if they do not exist.

Parameters

- **sftp** (`paramiko.sftp_client.SFTPClient`) – SFTP client object
- **directory** (*str*) – Remote directory to create

Catches and logs at error level remote IOErrors on creating directory.

read_output_buffer (*output_buffer, prefix=None, callback=None, callback_args=None, encoding='utf-8'*)

Read from output buffers and log to host_logger

Parameters

- **output_buffer** (*iterator*) – Iterator containing buffer
- **prefix** (*str*) – String to prefix log output to host_logger with
- **callback** (*function*) – Function to call back once buffer is depleted:
- **callback_args** (*tuple*) – Arguments for call back function

6.6 Paramiko based Parallel Client

```
class pssh.clients.miko.parallel.ParallelSSHClient (hosts, user=None, password=None, port=None, pkey=None, forward_ssh_agent=True, num_retries=3, timeout=120, pool_size=10, proxy_host=None, proxy_port=22, proxy_user=None, proxy_password=None, proxy_pkey=None, agent=None, allow_agent=True, host_config=None, channel_timeout=None, retry_delay=5)
```

Parallel SSH client using paramiko based SSH client

Parameters

- **hosts** (*list(str)*) – Hosts to connect to
- **user** (*str*) – (Optional) User to login as. Defaults to logged in user or user from `~/.ssh/config` or `/etc/ssh/ssh_config` if set
- **password** (*str*) – (Optional) Password to use for login. Defaults to no password
- **port** (*int*) – (Optional) Port number to use for SSH connection. Defaults to `None` which uses SSH default
- **pkey** (`paramiko.pkey.PKey`) – (Optional) Client's private key to be used to connect with
- **num_retries** (*int*) – (Optional) Number of retries for connection attempts before the client gives up. Defaults to 3.

- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*int*) – (Optional) Number of seconds to wait before connection and authentication attempt times out. Note that total time before timeout will be `timeout * num_retries + (5 * (num_retries-1))` number of seconds, where `(5 * (num_retries-1))` refers to a five (5) second delay between retries.
- **forward_ssh_agent** (*bool*) – (Optional) Turn on/off SSH agent forwarding - equivalent to `ssh -A` from the `ssh` command line utility. Defaults to `True` if not set.
- **pool_size** (*int*) – (Optional) Greenlet pool size. Controls on how many hosts to execute tasks in parallel. Defaults to 10. Overhead in event loop will determine how high this can be set to, see scaling guide lines in project's readme.
- **proxy_host** (*str*) – (Optional) SSH host to tunnel connection through so that SSH clients connect to host via client -> proxy_host -> host
- **proxy_port** (*int*) – (Optional) SSH port to use to login to proxy host if set. Defaults to 22.
- **proxy_user** (*str*) – (Optional) User to login to proxy_host as. Defaults to logged in user.
- **proxy_password** (*str*) – (Optional) Password to login to proxy_host with. Defaults to no password
- **proxy_pkey** (`paramiko.pkey.PKey`) – (Optional) Private key to be used for authentication with proxy_host. Defaults to available keys from SSHAgent and user's home directory keys
- **agent** (`pssh.agent.SSHAgent`) – (Optional) SSH agent object to programmatically supply an agent to override system SSH agent with
- **host_config** (*dict*) – (Optional) Per-host configuration for cases where not all hosts use the same configuration values.
- **channel_timeout** (*int*) – (Optional) Time in seconds before reading from an SSH channel times out. For example with channel timeout set to one, trying to immediately gather output from a command producing no output for more than one second will timeout.
- **allow_agent** (*bool*) – (Optional) set to `False` to disable connecting to the system's SSH agent

finished (*output*)

Check if commands have finished without blocking

Parameters **output** – As returned by `pssh.pssh_client.ParallelSSHClient.get_output()`

Return type `bool`

get_output (*cmd*, *output*, *encoding='utf-8'*)

Get output from command greenlet.

output parameter is modified in-place.

Parameters

- **cmd** (`gevent.Greenlet`) – Command to get output from
- **output** (*dict*) – Dictionary containing `pssh.output.HostOutput` values to be updated with output from cmd

Return type `None`

join (*output*, *consume_output=False*)

Block until all remote commands in *output* have finished and retrieve exit codes

Parameters

- **output** (dict as returned by `pssh.pssh_client.ParallelSSHClient.get_output()`) – Output of commands to join on
- **consume_output** (*bool*) – Whether or not join should consume output buffers. Output buffers will be empty after `join` if set to `True`. Must be set to `True` to allow host logger to log output on call to `join`.

run_command (*command*, *sudo=False*, *user=None*, *stop_on_errors=True*, *shell=None*, *use_shell=True*, *use_pty=True*, *host_args=None*, *encoding='utf-8'*, ***paramiko_kwargs*)

Run command on all hosts in parallel, honoring `self.pool_size`, and return output buffers.

This function will block until all commands have been received by remote servers and then return immediately.

More explicitly, function will return after connection and authentication establishment and after commands have been received by successfully established SSH channels.

Any connection and/or authentication exceptions will be raised here and need catching *unless* `run_command` is called with `stop_on_errors=False` in which case exceptions are added to host output instead.

Parameters

- **command** (*str*) – Command to run
- **sudo** (*bool*) – (Optional) Run with sudo. Defaults to `False`
- **user** (*str*) – (Optional) User to run command as. Requires sudo access for that user from the logged in user account.
- **stop_on_errors** (*bool*) – (Optional) Raise exception on errors running command. Defaults to `True`. With `stop_on_errors` set to `False`, exceptions are instead added to output of `run_command`. See example usage below.
- **shell** (*str*) – (Optional) Override shell to use to run command with. Defaults to login user's defined shell. Use the shell's command syntax, eg `shell='bash -c'` or `shell='zsh -c'`.
- **use_shell** (*bool*) – (Optional) Run command with or without shell. Defaults to `True` - use shell defined in user login to run command string
- **use_pty** (*bool*) – (Optional) Enable/Disable use of pseudo terminal emulation. Disabling it will prohibit capturing standard input/output. This is required in majority of cases, exceptions being where a shell is not used and/or input/output is not required. In particular when running a command which deliberately closes input/output pipes, such as a daemon process, you may want to disable `use_pty`. Defaults to `True`
- **host_args** (*tuple or list*) – (Optional) Format command string with per-host arguments in `host_args`. `host_args` length must equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise
- **encoding** (*str*) – Encoding to use for output. Must be valid Python codec
- **paramiko_kwargs** (*dict*) – (Optional) Extra keyword arguments to be passed on to `paramiko.client.SSHClient.connect()`

Return type Dictionary with host as key and `pssh.output.HostOutput` as value as per `pssh.pssh_client.ParallelSSHClient.get_output()`

Raises `pssh.exceptions.AuthenticationException` on authentication error

Raises `pssh.exceptions.UnknownHostException` on DNS resolution error

Raises `pssh.exceptions.ConnectionErrorException` on error connecting

Raises `pssh.exceptions.SSHException` on other undefined SSH errors

Raises `pssh.exceptions.HostArgumentException` on number of host arguments not equal to number of hosts

Raises `TypeError` on not enough host arguments for cmd string format

Raises `KeyError` on no host argument key in arguments dict for cmd string format

6.7 BaseParallelSSHClient

API documentation for common parallel client functionality.

This class is abstract and contains functions that need to be implemented for each underlying SSH library.

Abstract parallel SSH client package

```
class pssh.clients.base.parallel.BaseParallelSSHClient (hosts, user=None,
                                                    password=None,
                                                    port=None, pkey=None,
                                                    allow_agent=True,
                                                    num_retries=3, timeout=120, pool_size=10,
                                                    host_config=None,
                                                    retry_delay=5, identity_auth=True)
```

Parallel client base class.

copy_file (*local_file*, *remote_file*, *recurse=False*, *copy_args=None*)
Copy local file to remote file in parallel

This function returns a list of greenlets which can be *join*-ed on to wait for completion.

`gevent.joinall()` function may be used to join on all greenlets and will also raise exceptions from them if called with `raise_error=True` - default is `False`.

Alternatively call `.get` on each greenlet to raise any exceptions from it.

Exceptions listed here are raised when either `gevent.joinall(<greenlets>, raise_error=True)` is called or `.get` is called on each greenlet, not this function itself.

Parameters

- **local_file** (*str*) – Local filepath to copy to remote host
- **remote_file** (*str*) – Remote filepath on remote host to copy file to
- **recurse** (*bool*) – Whether or not to descend into directories recursively.
- **copy_args** (*tuple or list*) – (Optional) format `local_file` and `remote_file` strings with per-host arguments in `copy_args`. `copy_args` length must equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise

Return type List(`gevent.Greenlet`) of greenlets for remote copy commands

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `pssh.exceptions.HostArgumentException` on number of per-host copy arguments not equal to number of hosts

Raises `IOError` on I/O errors writing files

Raises `OSError` on OS errors like permission denied

Note: Remote directories in `remote_file` that do not exist will be created as long as permissions allow.

copy_remote_file (*remote_file*, *local_file*, *recurse=False*, *suffix_separator='_'*, *copy_args=None*, ***kwargs*)

Copy remote file(s) in parallel as `<local_file><suffix_separator><host>`

With a `local_file` value of `myfile` and default separator `_` the resulting filename will be `myfile_myhost` for the file from host `myhost`.

This function, like `ParallelSSHClient.copy_file()`, returns a list of greenlets which can be *join*-ed on to wait for completion.

`gevent.joinall()` function may be used to join on all greenlets and will also raise exceptions if called with `raise_error=True` - default is `False`.

Alternatively call `.get` on each greenlet to raise any exceptions from it.

Exceptions listed here are raised when either `gevent.joinall(<greenlets>, raise_error=True)` is called or `.get` is called on each greenlet, not this function itself.

Parameters

- **remote_file** (*str*) – remote filepath to copy to local host
- **local_file** (*str*) – local filepath on local host to copy file to
- **recurse** (*bool*) – whether or not to recurse
- **suffix_separator** (*str*) – (Optional) Separator string between filename and host, defaults to `_`. For example, for a `local_file` value of `myfile` and default separator the resulting filename will be `myfile_myhost` for the file from host `myhost`. `suffix_separator` has no meaning if `copy_args` is provided
- **copy_args** (*tuple or list*) – (Optional) Format `remote_file` and `local_file` strings with per-host arguments in `copy_args`. `copy_args` length must equal length of host list - `pssh.exceptions.HostArgumentException` is raised otherwise

Return type `list(gevent.Greenlet)` of greenlets for remote copy commands

Raises `ValueError` when a directory is supplied to `local_file` and `recurse` is not set

Raises `pssh.exceptions.HostArgumentException` on number of per-host copy arguments not equal to number of hosts

Raises `IOError` on I/O errors writing files

Raises `OSError` on OS errors like permission denied

Note: Local directories in `local_file` that do not exist will be created as long as permissions allow.

Note: File names will be de-duplicated by appending the hostname to the filepath separated by `suffix_separator`.

finished (*output*)

Check if commands have finished without blocking

Parameters **output** – As returned by `pssh.pssh_client.ParallelSSHClient.get_output()`

Return type `bool`

get_exit_code (*host_output*)

This function is now a no-op. Exit code is gathered on calling `.exit_code` on a `HostOutput` object.

to be removed in 2.0.0

get_exit_codes (*output*)

This function is now a no-op. Exit code is gathered on calling `.exit_code` on a `HostOutput` object.

to be removed in 2.0.0

get_last_output (*cmds=None, greenlet_timeout=None, return_list=False*)

Get output for last commands executed by `run_command`

Parameters

- **cmds** (`list(gevent.Greenlet)`) – Commands to get output for. Defaults to `client.cmds`
- **greenlet_timeout** (*float*) – (Optional) Greenlet timeout setting. Defaults to no timeout. If set, this function will raise `gevent.Timeout` after `greenlet_timeout` seconds if no result is available from greenlets. In some cases, such as when using proxy hosts, connection timeout is controlled by proxy server and getting result from greenlets may hang indefinitely if remote server is unavailable. Use this setting to avoid blocking in such circumstances. Note that `gevent.Timeout` is a special class that inherits from `BaseException` and thus **can not be caught** by `stop_on_errors=False`.
- **return_list** (*bool*) – (Optional) Return a list of `HostOutput` objects instead of dictionary. `run_command` will return a list starting from 2.0.0 - enable this flag to avoid client code breaking on upgrading to 2.0.0.

Return type `dict` or `list`

get_output (*cmd, output, timeout=None*)

Get output from command.

Parameters **output** (*dict*) – Dictionary containing `pssh.output.HostOutput` values to be updated with output from `cmd`

Return type `None`

join (*output, consume_output=False, timeout=None, encoding='utf-8'*)

Wait until all remote commands in `output` have finished. Does *not* block other commands from running in parallel.

Parameters

- **output** (`HostOutput` objects) – Output of commands to join on
- **consume_output** (*bool*) – Whether or not `join` should consume output buffers. Output buffers will be empty after `join` if set to `True`. Must be set to `True` to allow host logger to log output on call to `join` when host logger has been enabled.

- **timeout** (*int*) – Timeout in seconds if **all** remote commands are not yet finished. Note that use of timeout forces `consume_output=True` otherwise the channel output pending to be consumed always results in the channel not being finished. This function's timeout is for all commands in total and will therefore be affected by pool size and total number of concurrent commands in `self.pool`. Since `self.timeout` is passed onto each individual SSH session it is **not** used for any parallel functions like `run_command` or `join`.
- **encoding** (*str*) – Encoding to use for output. Must be valid [Python codec](#)

Raises `pssh.exceptions.Timeout` on timeout requested and reached with commands still running.

Return type None

reset_output_generators (*host_out*, *timeout=None*, *client=None*, *channel=None*, *encoding='utf-8'*)

Reset output generators for host output.

Parameters

- **host_out** (`pssh.output.HostOutput`) – Host output
- **client** (`pssh.ssh2_client.SSHClient`) – (Optional) SSH client
- **channel** (`ssh2.channel.Channel`) – (Optional) SSH channel
- **timeout** (*int*) – (Optional) Timeout setting
- **encoding** (*str*) – (Optional) Encoding to use for output. Must be valid [Python codec](#)

Return type tuple(stdout, stderr)

run_command (*command*, *user=None*, *stop_on_errors=True*, *host_args=None*, *use_pty=False*, *shell=None*, *encoding='utf-8'*, *return_list=False*, **args*, ***kwargs*)

6.8 BaseSSHClient

API documentation for common single host client functionality.

This class is abstract and contains functions that need to be implemented for each underlying SSH library.

```
class pssh.clients.base.single.BaseSSHClient (host, user=None, password=None,
port=None, pkey=None, num_retries=3,
retry_delay=5, allow_agent=True,
timeout=None, proxy_host=None,
_auth_thread_pool=True, identity_auth=True)
```

```
auth ()
```

```
close_channel (channel)
```

```
copy_file (local_file, remote_file, recurse=False, sftp=None, _dir=None)
```

```
copy_remote_file (remote_file, local_file, recurse=False, sftp=None, encoding='utf-8')
```

```
disconnect ()
```

```
execute (cmd, use_pty=False, channel=None)
```

```
get_exit_status (channel)
```

```
mkdir (sftp, directory, _parent_path=None)
```

`open_session()`

`read_output(channel, timeout=None)`

`read_output_buffer(output_buffer, prefix=None, callback=None, callback_args=None, encoding='utf-8')`

Read from output buffers and log to `host_logger`.

Parameters

- **output_buffer** (*iterator*) – Iterator containing buffer
- **prefix** (*str*) – String to prefix log output to `host_logger` with
- **callback** (*function*) – Function to call back once buffer is depleted:
- **callback_args** (*tuple*) – Arguments for call back function

`read_stderr(channel, timeout=None)`

`run_command(command, sudo=False, user=None, use_pty=False, shell=None, encoding='utf-8', timeout=None)`

Run remote command.

Parameters

- **command** (*str*) – Command to run.
- **sudo** (*bool*) – Run command via sudo as super-user.
- **user** (*str*) – Run command as user via sudo
- **use_pty** (*bool*) – Whether or not to obtain a PTY on the channel.
- **shell** (*str*) – (Optional) Override shell to use to run command with. Defaults to login user's defined shell. Use the shell's command syntax, eg `shell='bash -c'` or `shell='zsh -c'`.
- **encoding** (*str*) – Encoding to use for output. Must be valid [Python codec](#)

Return type (channel, host, stdout, stderr, stdin) tuple.

`scp_recv(remote_file, local_file, recurse=False, sftp=None, encoding='utf-8')`

`scp_send(local_file, remote_file, recurse=False, sftp=None)`

`sftp_get(sftp, remote_file, local_file)`

`sftp_put(sftp, local_file, remote_file)`

`wait_finished(channel, timeout=None)`

`IDENTITIES = ('/home/docs/.ssh/id_rsa', '/home/docs/.ssh/id_dsa', '/home/docs/.ssh/identity')`

6.9 Host Output

Output module of ParallelSSH

class `pssh.output.HostOutput(host, cmd, channel, stdout, stderr, stdin, client, exception=None)`

Class to hold host output

Parameters

- **host** (*str*) – Host name output is for
- **cmd** (`gevent.Greenlet`) – Command execution object

- **channel** (`socket.socket` compatible object) – SSH channel used for command execution
- **stdout** (*generator*) – Standard output buffer
- **stderr** (*generator*) – Standard error buffer
- **stdin** (*file()*-like object) – Standard input buffer
- **client** (`pssh.clients.base_ssh_client.SSHClient`) – *SSHClient* output is coming from.
- **exception** (`Exception` or `None`) – Exception from host if any

update (*update_dict*)

Override of dict update function for backwards compatibility

channel

client

cmd

exception

property exit_code

host

stderr

stdin

stdout

6.10 Host Config

Host specific configuration.

```
class pssh.config.HostConfig(user=None, port=None, password=None, private_key=None,
                             allow_agent=None, num_retries=None, retry_delay=None,
                             timeout=None, identity_auth=None, proxy_host=None,
                             keepalive_seconds=None)
```

Host configuration for ParallelSSHClient.

Used to hold individual configuration for each host in ParallelSSHClient host list.

Currently only user, port, password and private_key attributes can be configured for backwards compatibility with dictionary host_config implementation in the 1.x.x series.

Parameters

- **user** (*str*) – Username to login as.
- **port** (*int*) – Port number.
- **allow_agent** (*bool*) – Enable/disable SSH agent authentication.
- **num_retries** (*int*) – Number of retry attempts before giving up on connection and SSH operations.
- **retry_delay** (*int*) – Delay in seconds between retry attempts.
- **timeout** (*int*) – Timeout value for connection and SSH sessions in seconds.

- **identity_auth** (*bool*) – Enable/disable identity file authentication under user’s home directory (`~/.ssh`).
- **proxy_host** (*str*) – Proxy SSH host to use for connecting to target SSH host. `client -> proxy_host -> SSH host`
- **keepalive_seconds** (*int*) – Seconds between keepalive packets being sent. 0 to disable.

Password Password to login with.

Private key Private key file to use for authentication.

`allow_agent`

`identity_auth`

`keepalive_seconds`

`num_retries`

`password`

`port`

`private_key`

`proxy_host`

`retry_delay`

`timeout`

`user`

6.11 SSH Agent

This module only applies to the deprecated paramiko client.

SSH agent module of parallel-ssh

class `pssh.agent.SSHAgent`

`paramiko.agent.Agent` compatible class for programmatically supplying an SSH agent.

add_key (*key*)

Add key to agent.

Parameters `key` (`paramiko.pkey.PKey`) – Key to add

get_keys ()

Return the list of keys available through the SSH agent, if any. If no SSH agent was running (or it couldn’t be contacted), an empty list will be returned.

Returns a tuple of `.AgentKey` objects representing keys available on the SSH agent

6.12 Native Tunnel

Note this module is only intended for use as a proxy host for `ParallelSSHClient`. It will very likely need sub-classing and further enhancing to be used for other purposes.

```
class pssh.clients.native.tunnel.Tunnel (host, in_q, out_q, user=None, password=None,
                                         port=None, pkey=None, num_retries=3,
                                         retry_delay=5, allow_agent=True, timeout=None,
                                         channel_retries=5)
```

SSH proxy implementation with direct TCP/IP tunnels.

Each tunnel object runs in its own thread and can open any number of direct tunnels to remote host:port destinations on local ports over the same SSH connection.

To use, append `(host, port)` tuples into `Tunnel.in_q` and read listen port for tunnel connection from `Tunnel.out_q`.

`Tunnel.tunnel_open` is a *thread* event that will be set once tunnel is ready.

Parameters

- **host** (*str*) – Remote SSH host to open tunnels with.
- **in_q** (`collections.deque`) – Deque for requesting new tunnel to given `((host, port))`
- **out_q** (`collections.deque`) – Deque for feeding back tunnel listening ports.
- **user** (*str*) – (Optional) User to login as. Defaults to logged in user
- **password** (*str*) – (Optional) Password to use for login. Defaults to no password
- **port** (*int*) – (Optional) Port number to use for SSH connection. Defaults to `None` which uses SSH default (22)
- **pkey** (*str*) – Private key file path to use. Note that the public key file pair *must* also exist in the same location with name `<pkey>.pub`
- **num_retries** (*int*) – (Optional) Number of connection and authentication attempts before the client gives up. Defaults to 3.
- **retry_delay** (*int*) – Number of seconds to wait between retries. Defaults to `pssh.constants.RETRY_DELAY`
- **timeout** (*int*) – SSH session timeout setting in seconds. This controls timeout setting of authenticated SSH sessions.
- **allow_agent** (*bool*) – (Optional) set to `False` to disable connecting to the system's SSH agent.

cleanup()

run()

Thread run target. Starts tunnel client and waits for incoming tunnel connection requests from `Tunnel.in_q`.

6.13 Utility functions

Module containing static utility functions for parallel-ssh.

`pssh.utils.enable_host_logger()`

Enable host logger for logging stdout from remote commands as it becomes available.

`pssh.utils.enable_logger(_logger, level=20)`

Enables logging to stdout for given logger

`pssh.utils.load_private_key(_pkey)`

Load private key from pkey file object or filename.

For Paramiko based clients only.

Parameters `pkey` (*file/str*) – File object or file name containing private key

`pssh.utils.read_openssh_config(host, config_file=None)`

Parses user's OpenSSH config for per hostname configuration for hostname, user, port and private key values

Parameters `host` – Hostname to lookup in config

6.14 Exceptions

Exceptions raised by parallel-ssh classes.

exception `pssh.exceptions.AuthenticationException`

Raised on authentication error (user/password/ssh key error)

exception `pssh.exceptions.ConnectionErrorException`

Raised on error connecting (connection refused/timed out)

exception `pssh.exceptions.HostArgumentException`

Raised on errors with per-host arguments to parallel functions

exception `pssh.exceptions.PKeyFileError`

Raised on errors finding private key file

exception `pssh.exceptions.ProxyError`

Raised on proxy errors

exception `pssh.exceptions.SCPError`

Raised on errors copying file via SCP

exception `pssh.exceptions.SFTPError`

Raised on SFTP errors

exception `pssh.exceptions.SFTPIOError`

Raised on SFTP IO errors

exception `pssh.exceptions.SSHException`

Raised on SSHException error - error authenticating with SSH server

exception `pssh.exceptions.SessionError`

Raised on errors establishing SSH session

exception `pssh.exceptions.Timeout`

Raised on timeout requested and reached

exception `pssh.exceptions.UnknownHostException`

Raised when a host is unknown (dns failure)

CHANGE LOG

7.1 1.13.0

7.1.1 Changes

- Added `pssh.config.HostConfig` for providing per-host configuration. Replaces dictionary `host_config` which is now deprecated. See [per-host configuration](#) documentation.
- `ParallelSSHClient.scp_send` and `scp_recv` with directory target path will now copy source file to directory keeping existing name instead of failing when recurse is off - #183.
- `pssh.clients.ssh.SSHClient.wait_finished` timeout is now separate from `SSHClient(timeout=<timeout>)` session timeout.
- `ParallelSSHClient.join` with timeout now has finished and unfinished commands as `Timeout` exception arguments for use by client code.

7.1.2 Fixes

- `ParallelSSHClient.copy_file` with recurse enabled and absolute destination path would create empty directory in home directory of user - #197.
- `ParallelSSHClient.copy_file` and `scp_recv` with recurse enabled would not create remote directories when copying empty local directories.
- `ParallelSSHClient.scp_send` would require SFTP when recurse is off and remote destination path contains directory - #157.
- `ParallelSSHClient.scp_recv` could block infinitely on large - 200-300MB or more - files.
- `SSHClient.wait_finished` would not apply timeout value given.

7.2 1.12.1

7.2.1 Fixes

- Reading from output streams with timeout via `run_command(<..>, timeout=<timeout>)` would raise timeout early when trying to read from a stream with no data written to it while other streams have pending data - #180.

7.3 1.12.0

7.3.1 Changes

- Added *ssh-python* (*libssh*) based native client with *run_command* implementation.
- `ParallelSSHClient.join` with `timeout` no longer consumes output by default to allow reading of output after timeout.

7.3.2 Fixes

- `ParallelSSHClient.join` with `timeout` would raise `Timeout` before value given when client was busy with other commands.

Note: `ssh-python` client at `pssh.clients.ssh.ParallelSSHClient` is available for testing. Please report any issues.

To use:

```
from pssh.clients.ssh import ParallelSSHClient
```

This release adds (yet another) client, this one based on *ssh-python* (*libssh*). Key features of this client are more supported authentication methods compared to *ssh2-python*.

Future releases will also enable certificate authentication for the *ssh-python* client.

Please migrate to one of the two native clients if have not already as *paramiko* is very quickly accumulating yet more bugs and the *2.0.0* release which removes it is imminent.

Users that require *paramiko* for any reason can pin their *parallel-ssh* versions to *parallel-ssh<2.0.0*.

7.4 1.11.2

7.4.1 Fixes

- *ParallelSSHClient* going out of scope would cause new client sessions to fail if *client.join* was not called prior - #200

7.5 1.11.0

7.5.1 Changes

- Moved polling to `gevent.select.poll` to increase performance and better handle high number of sockets - #189
- `HostOutput.exit_code` is now a dynamic property returning either `None` when exit code not ready or the exit code as reported by channel. `ParallelSSHClient.get_exit_codes` is now a no-op and scheduled to be removed.
- Native client exit codes are now more explicit and return `None` if no exit code is ready. Would previously return `0` by default.

7.5.2 Packaging

- Removed OSX Python 3.6 and 3.7 wheels. OSX wheels for brew python, currently 3.8, on OSX 10.14 and 10.15 are provided.

7.5.3 Fixes

- Native client would fail on opening sockets with large file descriptor values - #189

7.6 1.10.0

7.6.1 Changes

- Added `return_list` optional argument to `run_command` to return list of `HostOutput` objects as output rather than dictionary - defaults to `False`. List output will become default starting from `2.0.0`.
- Updated native clients for new version of `ssh2-python`.
- Manylinux 2010 wheels.

7.6.2 Fixes

- Sockets would not be closed on client going out of scope - #175
- Calling `join()` would reset encoding set on `run_command` - #159

7.7 1.9.1

7.7.1 Fixes

- Native client SCP and SFTP uploads would not handle partial writes from waiting on socket correctly.
- Native client `copy_file` SFTP upload would get stuck repeating same writes until killed when copying multi-MB files from Windows clients - #148
- Native client `scp_send` would not correctly preserve file mask of local file on the remote.
- Native client tunnel, used for proxy implementation, would not handle partial writes from waiting on socket correctly.

7.8 1.9.0

7.8.1 Changes

- Removed `libssh2` native library dependency in favour of bundled `ssh2-python` `libssh2` library.
- Changed native client forward agent default behaviour to off due to incompatibility with certain SSH server implementations.

- Added keep-alive functionality to native client - defaults to 60 seconds. `ParallelSSHClient(<...>, keepalive_seconds=<interval>)` to configure interval. Set to 0 to disable.
- Added `~/.ssh/id_ecdsa` default identity location to native client.

7.9 1.8.2

7.9.1 Fixes

- Native parallel client `forward_ssh_agent` flag would not be applied correctly.

7.10 1.8.1

7.10.1 Fixes

- Native client socket timeout setting would be longer than expected - #133

7.10.2 Packaging

- Added Windows 3.7 wheels

7.11 1.8.0

7.11.1 Changes

- Native client no longer requires public key file for authentication.
- Native clients raise `pssh.exceptions.PKeyFileError` on object initialisation if provided private key file paths cannot be found.
- Native clients expand user directory (`~/<path>`) on provided private key paths.
- Parallel clients raise `TypeError` when provided `hosts` is a string instead of list or other iterable.

7.12 1.7.0

7.12.1 Changes

- Better tunneling implementation for native clients that supports multiple tunnels over single SSH connection for connecting multiple hosts through single proxy.
- Added `greenlet_timeout` setting to native client `run_command` to pass on to getting greenlet result to allow for greenlets to timeout.
- Native client raises specific exceptions on non-authentication errors connecting to host instead of generic `SessionError`.

7.12.2 Fixes

- Native client tunneling would not work correctly - #123.
- `timeout` setting was not applied to native client sockets.
- Native client would have `SessionError` instead of `Timeout` exceptions on timeout errors connecting to hosts.

7.13 1.6.3

7.13.1 Changes

- Re-generated C code with latest Cython release.

7.13.2 Fixes

- `ssh2-python` $\geq 0.14.0$ support.

7.14 1.6.2

7.14.1 Fixes

- Native client proxy initialisation failures were not caught by `stop_on_errors=False` - #121.

7.15 1.6.1

7.15.1 Fixes

- Host would always be `127.0.0.1` when using `proxy_host` on native client - #120.

7.16 1.6.0

7.16.1 Changes

- Added `scp_send` and `scp_recv` functions to native clients for sending and receiving files via SCP respectively.
- Refactoring - clients moved to their own sub-package - `pssh.clients` - with backwards compatibility for imports from `pssh.pssh_client` and `pssh.pssh2_client`.
- Show underlying exception from native client library when raising `parallel-ssh` exceptions.
- `host` parameter added to all exceptions raised by parallel clients - #116
- Deprecation warning for client imports.
- Deprecation warning for default client changing from `paramiko` to native client as of `2.0.0`.

- Upgrade embedded `libssh2` in binary wheels to latest version plus enhancements.
- Adds support for ECDSA host keys for native client.
- Adds support for SHA-256 host key fingerprints for native client.
- Added SSH agent forwarding to native client, defaults to on as per paramiko client - `forward_ssh_agent` keyword parameter.
- Windows wheels switched to OpenSSL back end for native client.
- Windows wheels include zlib and have compression enabled for native client.
- Added OSX 10.13 wheel build.

7.16.2 Fixes

- Windows native client could not connect to newer SSH servers - thanks Pavel.

Note - `libssh2` changes apply to binary wheels only. For building from source, [see documentation](#).

7.17 1.5.5

7.17.1 Fixes

- Use of `sudo` in native client incorrectly required escaping of command.

7.18 1.5.4

7.18.1 Changes

- Compatibility with `ssh2-python >= 0.11.0`.

7.19 1.5.2

7.19.1 Changes

- Output generators automatically restarted on call to `join` so output can resume on any timeouts.

7.20 1.5.1

7.20.1 Fixes

- Output `pssh.exceptions.Timeout` exception raising was not enabled.

7.21 1.5.0

7.21.1 Changes

- `ParallelSSH2Client.join` with `timeout` now consumes output to ensure command completion status is accurate.
- Output reading now raises `pssh.exceptions.Timeout` exception when `timeout` is requested and reached with command still running.

7.21.2 Fixes

- `ParallelSSH2Client.join` would always raise `Timeout` when output has not been consumed even if command has finished - #104.

7.22 1.4.0

7.22.1 Changes

- `ParallelSSH2Client.join` now raises `pssh.exceptions.Timeout` exception when `timeout` is requested and reached with command still running.

7.22.2 Fixes

- `ParallelSSH2Client.join` `timeout` duration was incorrectly for per-host rather than total.
- SFTP read flags were not fully portable.

7.23 1.3.2

7.23.1 Fixes

- Binary wheels would have bad version info and require `git` for installation.

7.24 1.3.1

7.24.1 Changes

- Added `timeout` optional parameter to `join` and `run_command`, for reading output, on native clients.

7.24.2 Fixes

- From source builds when Cython is installed with recent versions of `ssh2-python`.

7.25 1.3.0

7.25.1 Changes

- Native clients proxy implementation
- Native clients connection and authentication retry mechanism

Proxy/tunnelling implementation is experimental - please report any issues.

7.26 1.2.1

7.26.1 Fixes

- PyPy builds

7.27 1.2.0

7.27.1 Changes

- New `ssh2-python (libssh2)` native library based clients
- Added `retry_delay` keyword parameter to parallel clients
- Added `get_last_output` function for retrieving output of last executed commands
- Added `cmds` attribute to parallel clients for last executed commands

7.27.2 Fixes

- Remote path for SFTP operations was created incorrectly on Windows - #88 - thanks @moscoquera
- Parallel client key error when openssh config with a host name override was used - #93
- Clean up after paramiko clients

7.28 1.1.1

7.28.1 Changes

- Accept Paramiko version 2 but < 2.2 (it's buggy).

7.29 1.1.0

7.29.1 Changes

- Allow passing on of additional keyword arguments to underlying SSH library via `run_command` - #85

7.30 1.0.0

7.30.1 Changes from 0.9x series API

- *ParallelSSHClient.join* no longer consumes output buffers
- Command output is now a dictionary of host name -> `host output object` with `stdout` and et al attributes. Host output supports dictionary-like item lookup for backwards compatibility. No code changes are needed to output use though documentation will from now on refer to the new attribute style output. Dictionary-like item access is deprecated and will be removed in future major release, like 2.x.
- Made output encoding configurable via keyword argument on *run_command* and *get_output*
- *pssh.output.HostOutput* class added to hold host output
- Added *copy_remote_file* function for copying remote files to local ones in parallel
- Deprecated since 0.70.0 *ParallelSSHClient* API endpoints removed
- Removed `setuptools >= 28.0.0` dependency for better compatibility with existing installations. Pip version dependency remains for Py 2.6 compatibility with `gevent` - documented on project's readme
- Documented *use_pty* parameter of *run_command*
- *SSHClient.read_output_buffer* is now public function and has gained callback capability
- If using the single *SSHClient* directly, *read_output_buffer* should now be used to read output buffers - this is not needed for *ParallelSSHClient*
- *run_command* now uses named positional and keyword arguments

IN A NUTSHELL

Client will attempt to use all available keys under `~/ .ssh` as well as any keys in an SSH agent, if one is available.

```
from __future__ import print_function

from pssh.clients import ParallelSSHClient

client = ParallelSSHClient(['localhost'])
output = client.run_command('whoami')
for line in output['localhost'].stdout:
    print(line)
```

Output

```
<your username here>
```

Note: There is also a now deprecated paramiko based client available under `pssh.clients.miko` that has much the same API. It supports some features not currently supported by the native client - see [feature comparison](#).

From version `2.x.x` onwards, the clients under `pssh.clients.miko` will be an optional extras install.

8.1 Indices and tables

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